

High Efficiency Audio Subsystem

ISL99203

The ISL99203 is a fully integrated high efficiency class-D mono amplifier combined with a capfree headphone amplifier. It is designed to maximize performance for mobile phone applications while saving valuable board space. The application circuit requires a minimum requirement of external components and operates from a 2.4V to 5.5V input supply.

It is capable of delivering 1.5W of continuous output power with less than 10% THD+N driving a 8Ω load from a 5V supply. The speaker amplifier of the ISL99203 features a high-efficiency, low-noise modulation scheme. It operates with 85% efficiency at 400mW into 8Ω from 5V supply and has a signal-to-noise ratio (SNR) that is greater than 95dB. The architecture of the device allows it to achieve very low level pop and click. This minimizes voltage glitches at the output during turn-on and turn-off, thus reducing audible noise on activation and deactivation. EMI suppression is achieved by SRC (Slew Rate Control). The amplifier passes FCC Radiated Emissions Standards with 24 inches of Cable and achieves greater than 20dB margin under FCC limits.

The class-D amplifier is designed to operate without a low pass output filter thus saving cost and board space. The headphone amplifier is a GND-reference capfree amplifier. It can output up to 35mW into 32Ω at 3.3V.

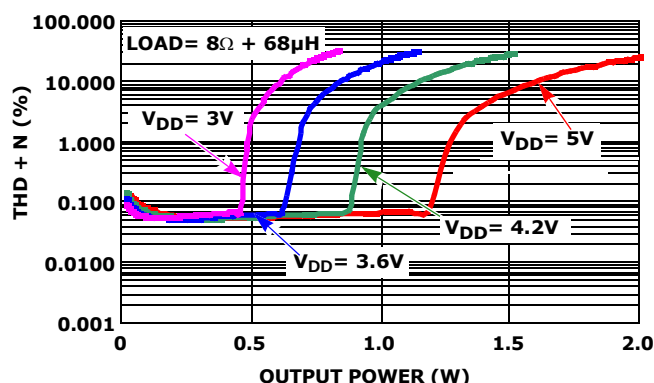
Features

- Operating Voltage 2.4V to 5.5V
- Low Quiescent Current
- Low Shutdown Current
- Low RFI Susceptibility
- Integrated Bypass Switch, I²C Controlled
- I²C Control Interface
- 40 Step Digital Volume Control
- 3 Independent Volume Channels
- 10 Distinct Output Modes
- Speaker Amp Class-D
- Protection for UV/TSD/OC
- Independent Gain Boost for Headphone and Speaker
- All Digital Interfaces 1.8V Compatible
- Exposed Pad at Ground Voltage

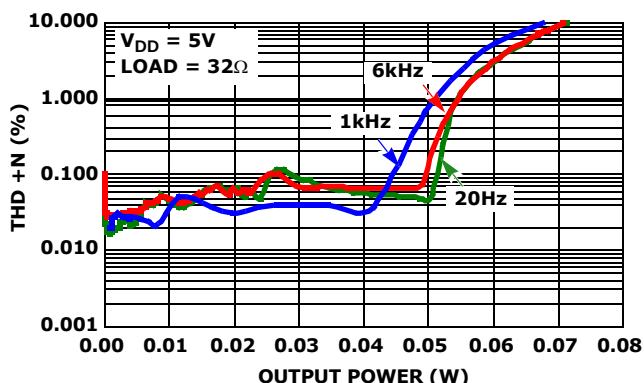
Applications* (see page 15)

- Mobile Phones
- PDAs
- Portable Media Players
- Portable Gaming

Total Harmonic Distortion Plus Noise vs Power (Mono)

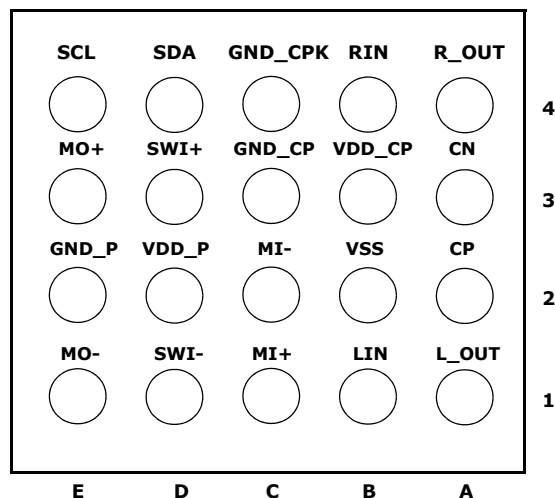


Total Harmonic Distortion Plus Noise vs Power (Headphone)

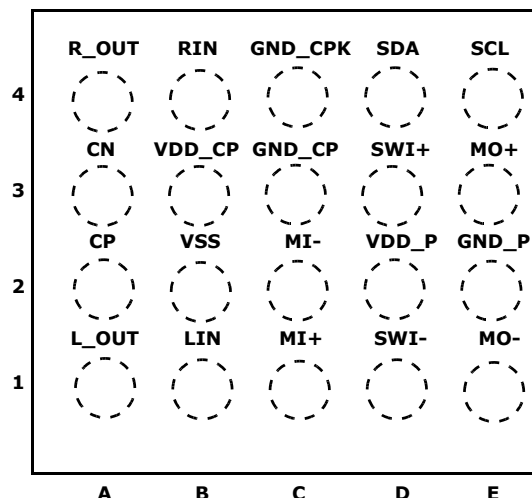


Pin Configurations

ISL99203
(20 BALL WLCSP)
BOTTOM VIEW



ISL99203
(20 BALL WLCSP)
TOP VIEW



Pin Descriptions

20 BUMP CSP	PIN NAME	PIN DESCRIPTION
C4	GND_CPK	Charge-Pump Ground
A1	L_OUT	Left Headphone Out
B2	VSS	Negative-Power Supply
A2	CP	Charge-Pump Cap +
A3	CN	Charge-Pump Cap -
A4	R_OUT	Right Headphone Out
B4	RIN	Right Input Channel
B3	VDD_CP	Charge-Pump Power Supply
C3	GND_CP	Charge-Pump Ground
D4	SDA	I ² C Data
D3	SWI+	Switch Input +
E4	SCL	I ² C Clock
E3	MO+	Mono O/P Positive
D2	VDD_P	Power Supply
E2	GND_P	Power Ground
E1	MO-	Mono O/P Negative
D1	SWI-	Switch Input -
C1	MI+	Mono Positive Input
C2	MI-	Mono Negative Input
B1	LIN	Left input Channel

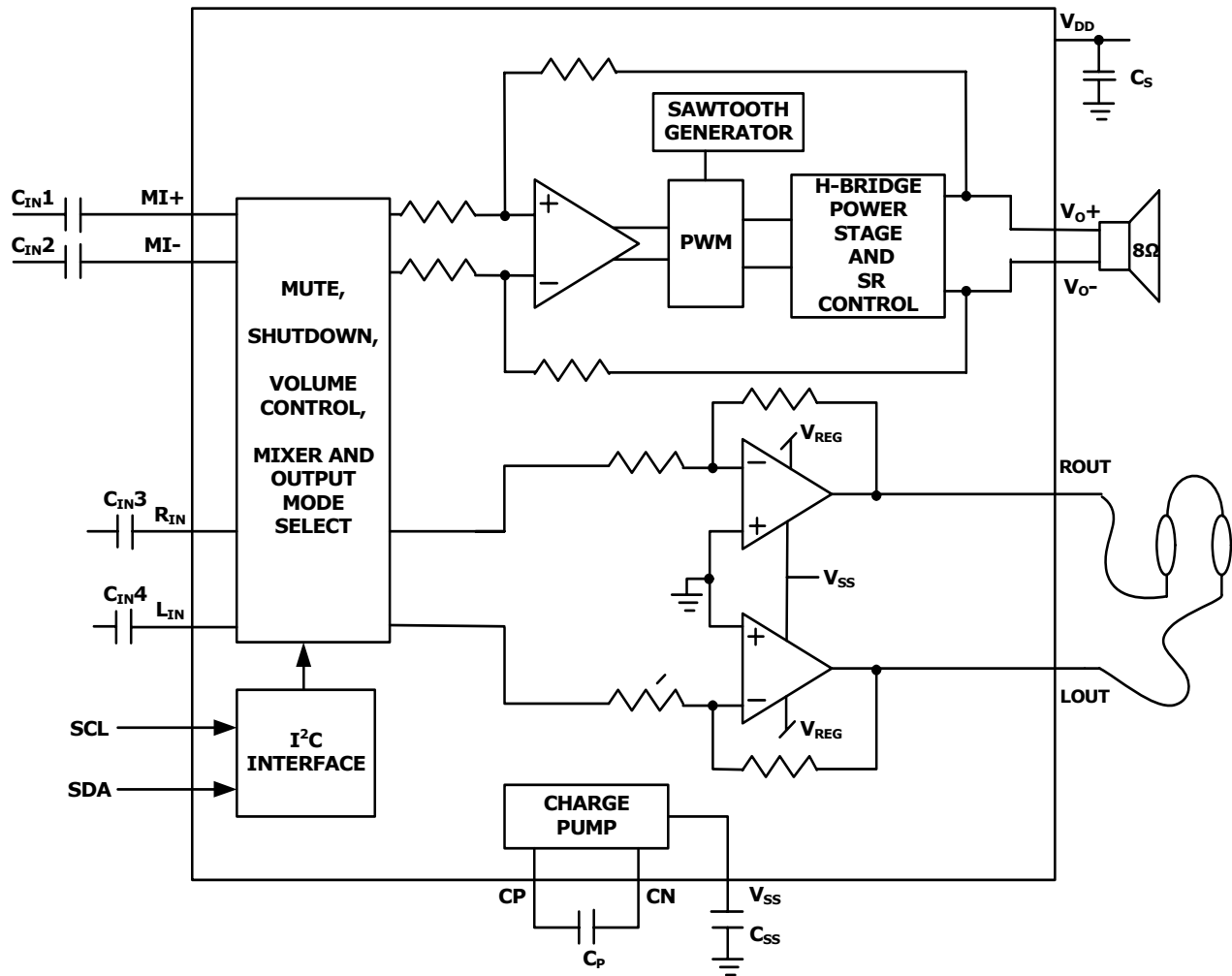
Ordering Information

PART NUMBER (Notes 1, 2, 3)	PART MARKING	TEMP RANGE (°C)	PACKAGE (Pb-free)	PKG. DWG. #
ISL99203IIZ-T	203	-40 to +85	20 Ball WLCSP	W4x5.20

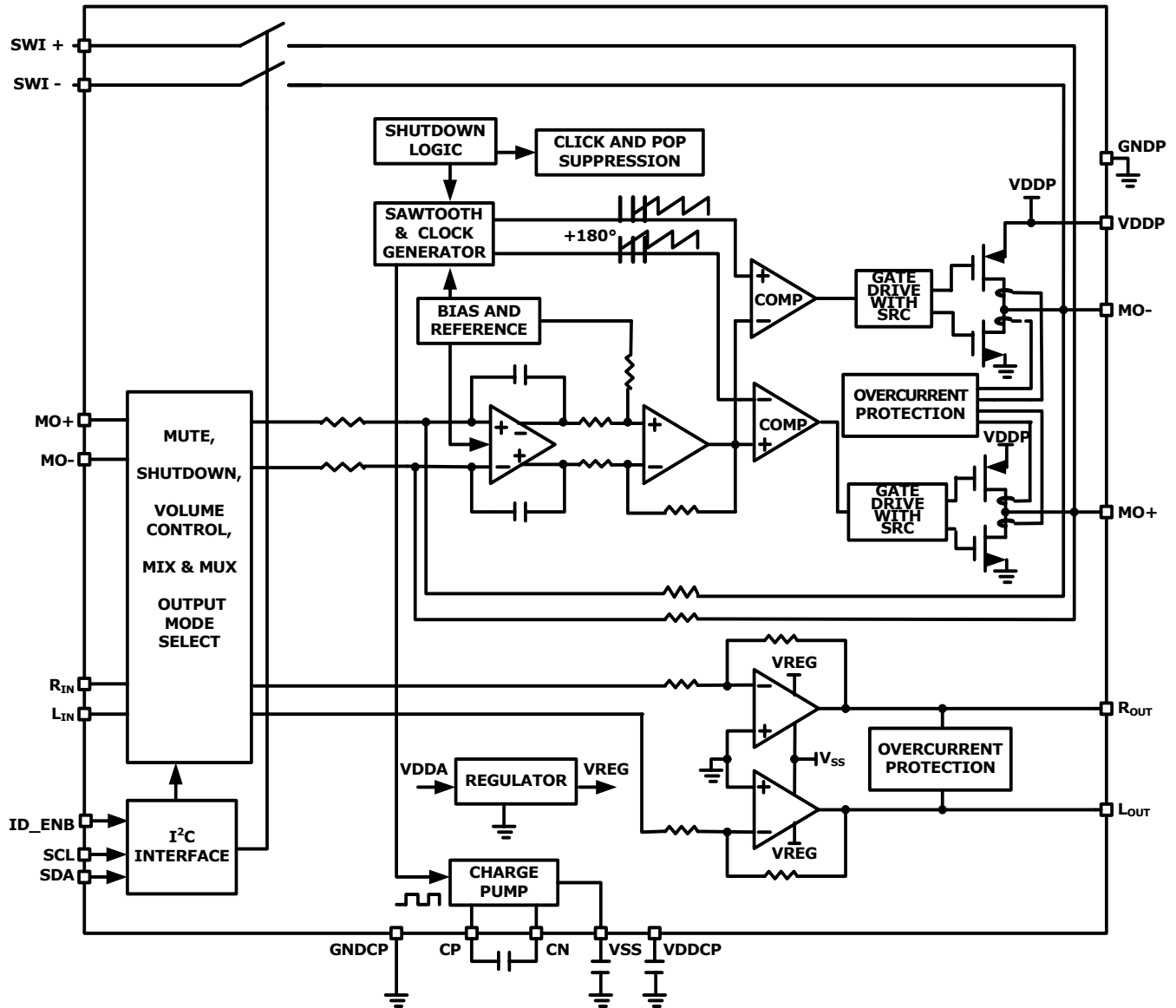
NOTES:

- Please refer to [TB347](#) for details on reel specifications.
- These Intersil Pb-free WLCSP and BGA packaged products employ special Pb-free material sets; molding compounds/die attach materials and SnAgCu - e1 solder ball terminals, which are RoHS compliant and compatible with both SnPb and Pb-free soldering operations. Intersil Pb-free WLCSP and BGA packaged products are MSL classified at Pb-free peak reflow temperatures that meet or exceed the Pb-free requirements of IPC/JEDEC J STD-020.
- For Moisture Sensitivity Level (MSL), please see device information page for [ISL99203](#). For more information on MSL please see tech brief [TB363](#).

Typical Application



Block Diagram



Absolute Maximum Ratings (Reference to GND)

Supply Voltage -0.3V to 6V
 LIN, RIN, MI+, MI-, SWI+, SWI- -0.3V to $V_{DD}+0.3V$
 ESD Ratings
 Human Body Model 2kV
 Machine Model 250V
 Charged Device Model 1500V

Recommended Operating Conditions

Ambient Temperature Range -40°C to +85°C
 Operating Supply Voltage (V_{DD} Pin). 2.4V to 5.5V

Thermal Information

Thermal Resistance (Typical, Note 4) θ_{JA} (°C/W)
 WLCSP Package 71
 Maximum Junction Temperature
 (Plastic Package). -65°C to +150°C
 Maximum Storage Temperature Range . . . -65°C to +150°C
 Dissipation Ratings
 Derating Factor
 20 Balls 4x5 Array WLCSP 10.1mW/°C
 Power Rating T_A
 20 Balls 4x5 Array WLCSP
 +25°C 1.76W
 +70°C 1.12W
 +85°C 0.91W
 Pb-Free Reflow Profile see link below
<http://www.intersil.com/pbfree/Pb-FreeReflow.asp>

CAUTION: Do not operate at or near the maximum ratings listed for extended periods of time. Exposure to such conditions may adversely impact product reliability and result in failures not covered by warranty.

NOTE:

- θ_{JA} is measured with the component mounted on a high effective thermal conductivity test board in free air. See Tech Brief TB379 for details.

Electrical Specifications $V_{DD} = 3.6V$. Typical Values Are Tested at $V_{DD} = 3.6V$ and the Ambient Temperature at +25°C. All Maximum and Minimum Values Are Established Under the Recommended Operating Supply Voltage Range and Ambient Temperature, Unless Otherwise Noted.

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
Output Power	P_{OUT}	Mono, $R_L = 8\Omega$, THD = 1%, $f = 1kHz$, BTL, mode 1		740		mW
		Mono, $R_L = 8\Omega$, THD = 10%, $f = 1kHz$, BTL, mode 1		925		mW
		Headphone out $R_L = 32\Omega$, THD = 1%, $f = 1kHz$, mode 4		47		mW
		Headphone out $R_L = 32\Omega$, THD = 10%, $f = 1kHz$, mode 4		62		mW
Total Harmonic Distortion	THD+N	A-weighted, grounded inputs and output referred				
		Mono, $R_L = 8\Omega$, $f = 1kHz$, BTL, $P_{OUT} = 500mW$, mode 1		0.05		%
		Headphone out, $R_L = 32\Omega$, $f = 1kHz$, $P_{OUT} = 50mW$, mode 4		0.01		%
Output Offset Voltage	V_{OS}	$V_{IN} = 0V$, mode 1, Mono		2		mV
		$V_{IN} = 0V$, mode 4 Headphones		0.2		mV
Quiescent Current	I_{qq}	O/P modes 2, 4, 6, $V_{IN} = 0V$, no load		4.5	6	mA
		O/P modes 1, 3, 5, 7, $V_{IN} = 0V$, no load		6.5	8	mA
Shutdown Current	I_{SD}	Output mode 0		0.01	0.5	μA
Digital Volume Control Range		Max Gain		18		dB
HP Mute Attenuation				96		dB
Input Impedance (Mono and HP)				12.5		k Ω
Average Switching Frequency	f_{SW}	Output mode 1. $V_{DD} = 3.6V$	250	325	400	kHz
Power Supply Rejection Ratio	PSRR-Mono	$V_{RIPPLE} = 200mV$, $f = 217Hz$, $R_L = 8\Omega$, all inputs at GND, O/P mode 1		75		dB
	PSRR-HP	$V_{RIPPLE} = 200mV$, $f = 217Hz$, $R_L = 32\Omega$, all inputs at GND, O/P mode 4		85		dB
Common Mode Rejection Ratio	CMRR	$f = 217Hz$, $V_{cm} = 1V_{P-P}$, 0dB, mode 1, $R_L = 8\Omega$		61		dB
		$f = 217Hz$, $V_{cm} = 1V_{P-P}$, 0dB, mode 2, $R_L = 32\Omega$		66		dB

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PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
PROTECTION						
Thermal Shutdown				145		$^{\circ}C$
Thermal Shutdown Hysteresis				30		$^{\circ}C$
Overcurrent Shutdown		Mono		1.3		A
		HP		200		mA
Undervoltage Shutdown					2.4	V
Wake-up Time from Shutdown	t_{WU}			3.5		ms
NOISE PERFORMANCE						
Output Voltage Noise	e_n	Mono, mode 1		33		μV
		HP, mode 4, 7		12		μV

Electrical Specifications $V_{DD} = 5V$. Typical Values Are Tested at $V_{DD} = 5V$ and the Ambient Temperature at $+25^{\circ}C$. All Maximum and Minimum Values Are Established Under the Recommended Operating Supply Voltage Range and Ambient Temperature, Unless Otherwise Noted.

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
Output Power	P_{OUT}	Mono, $R_L = 8\Omega$, THD = 1%, $f = 1kHz$, BTL, Mode 1		1		W
		Mono, $R_L = 8\Omega$, THD = 10%, $f = 1kHz$, BTL, Mode 1		1.375		W
		Headphone out $R_L = 32\Omega$, THD = 1%, $f = 1kHz$, SE, Mode 4		47		mW
		Headphone out $R_L = 32\Omega$, THD = 10%, $f = 1kHz$, SE, Mode 4		62		mW
Total Harmonic Distortion	THD+N	A-weighted, grounded inputs and output referred				
		Mono, $R_L = 8\Omega$, $f = 1kHz$, BTL, $P_{OUT} = 500mW$, Mode 1		0.05		%
		Headphone out, $R_L = 32\Omega$, $f = 1kHz$, $P_{OUT} = 50mW$, Mode 4		0.01		%
Output Offset Voltage	V_{OS}	$V_{IN} = 0V$, mode 1, Mono		2		mV
		$V_{IN} = 0V$, mode 4 Headphones		0.2		mV
Quiescent Current	I_{qq}	O/P modes 4		5		mA
		O/P modes 1		5.5		mA
Shutdown Current	I_{SD}	Output mode 0		0.01		μA
Digital Volume Control Range		Max Gain		18		dB
HP Mute Attenuation				96		dB
Input Impedance (Mono and HP)				12.5		$k\Omega$
Power Supply Rejection Ratio	PSRR-Mono	$V_{Ripple} = 200mV$, $f = 217Hz$, $R_L = 8\Omega$, all inputs at GND, O/P mode 1		75		dB
	PSRR-HP	$V_{Ripple} = 200mV$, $f = 217Hz$, $R_L = 32\Omega$, all inputs at GND, O/P mode 4, 7		85		dB
Common Mode rejection Ratio	CMRR	$f = 217Hz$, $V_{cm} = 1V_{P-P}$, 0dB, mode 1, $R_L = 8\Omega$		61		dB
		$f = 217Hz$, $V_{cm} = 1V_{P-P}$, 0dB, mode 2, $R_L = 32\Omega$		66		dB

ISL99203

Electrical Specifications $V_{DD} = 5V$. Typical Values Are Tested at $V_{DD} = 5V$ and the Ambient Temperature at $+25^{\circ}C$. All Maximum and Minimum Values Are Established Under the Recommended Operating Supply Voltage Range and Ambient Temperature, Unless Otherwise Noted. **(Continued)**

PARAMETER	SYMBOL	TEST CONDITIONS	MIN	TYP	MAX	UNITS
PROTECTION						
Thermal Shutdown				145		$^{\circ}C$
Thermal Shutdown Hysteresis				30		$^{\circ}C$
Overcurrent Shutdown		Mono		1.3		A
		HP		200		mA
Undervoltage Shutdown					2.4	V
Wake-up Time from Shutdown	t_{WU}			3.5		ms
NOISE PERFORMANCE						
Output Voltage Noise	e_n	Mono, Mode 1		33		μV
		HP, Mode 4, 7		12		μV

SDA vs SCL Timing

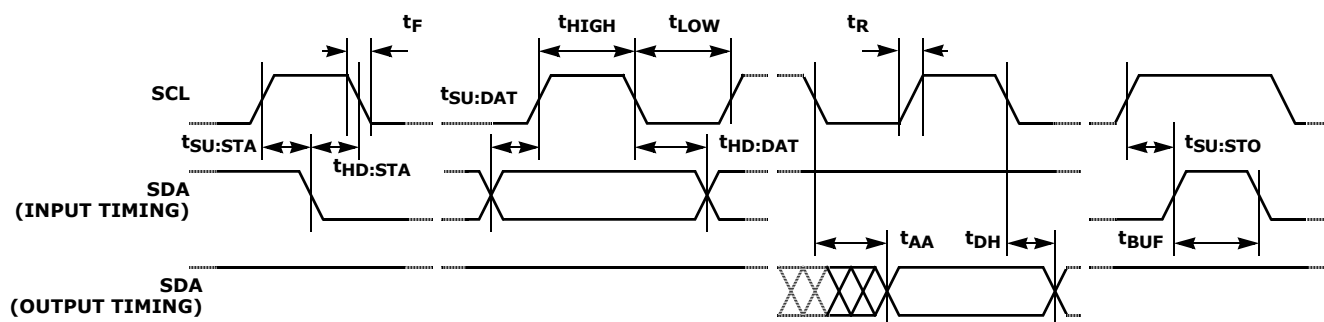


TABLE 1. CHIP ADDRESS

	A7	A6	A5	A4	A3	A2	A1	A0
Chip Address	1	1	1	1	1	0	Pin Controlled	0
ID_ENB = 0	1	1	1	1	1	0	0	0
ID_ENB = 1	1	1	1	1	1	0	1	0

TABLE 2. CONTROL REGISTERS

	D7	D6	D5	D4	D3	D2	D1	D0
Mode Control	0	0	0/1	0	X/MC3	MC2	MC1	MC0
Boost Control	0	1	1	X	Amp BYP	GBM	GBHPL	GBHPR
Mono Volume Control	1	0	0	MVC4	MVC3	MVC2	MVC1	MVC0
Extended Volume Control	1	0	1	0	0	RVC5	LVC5	MVC5
Left Volume Control	1	1	0	LVC4	LVC3	LVC2	LVC1	LVC0
Right Volume Control	1	1	1	RVC4	RVC3	RVC2	RVC1	RVC0

NOTE: GBM: Gain Boost on Mono Speaker; 0 = no boost, 1 = 3dB
 GBHP: Gain Boost on Headphone; 0 = no boost, 1 = 3dB
 Amp Bypass: 0 is no bypass (Switch OFF); 1 is bypass (Switch ON)

TABLE 3. OUTPUT MODES

OUTPUT MODE	MC3	MC2	MC1	MC0	SPEAKER OUTPUT	RIGHT HP OUTPUT	LEFT HP OUTPUT
0	0	0	0	0	SD	SD	SD
1	0	0	0	1	$G_M \times M$	SD	SD
2	0	0	1	0	SD	$G_M \times M/2$	$G_M \times M/2$
3	0	0	1	1	$2 \times (G_L \times L + G_R \times R)$	SD	SD
4	0	1	0	0	SD	$G_R \times R$	$G_L \times L$
5	0	1	0	1	$2 \times (G_L \times L + G_R \times R) + G_M \times M$	SD	SD
6	0	1	1	0	SD	$G_M \times M/2 + G_R \times R$	$G_M \times M/2 + G_L \times L$
7	0	1	1	1	$2 \times (G_L \times L + G_R \times R)$	$G_R \times R$	$G_L \times L$
10	1	0	1	0	$2 \times (G_L \times L + G_R \times R)$	$G_M \times M/2$	$G_M \times M/2$
14	1	1	1	0	$2 \times (G_L \times L + G_R \times R)$	$G_M \times M/2 + G_R \times R$	$G_M \times M/2 + G_L \times L$

NOTE:

Power On Default Mode 0 0 0 0

M = Mono, Phone in

R = R_{IN}

L = L_{IN}

SD = Shutdown

GM = Mono Volume Control gain

GR = Right HP Volume Control Gain

GL = Left HP Volume Control gain

TABLE 4. VOLUME CONTROL

VOLUME STEP	VC5	VC4	VC3	VC2	VC1	VC0	GAIN (dB)
0	0	0	0	0	0	0	-82
1	0	0	0	0	0	1	-76
2	0	0	0	0	1	0	-70
3	0	0	0	0	1	1	-64.5
4	0	0	0	1	0	0	-58.5
5	0	0	0	1	0	1	-52
6	0	0	0	1	1	0	-46.5
7	0	0	0	1	1	1	-40.5
8	0	0	1	0	0	0	-34.5
9	0	0	1	0	0	1	-30
10	0	0	1	0	1	0	-26.5
11	0	0	1	0	1	1	-24
12	0	0	1	1	0	0	-21
13	0	0	1	1	0	1	-18
14	0	0	1	1	1	0	-15
15	0	0	0	1	1	1	-13.5
16	0	1	0	0	0	0	-11.5
17	0	1	0	0	0	1	-10
18	0	1	0	0	1	0	-8.5
19	0	1	0	0	1	1	-7
20	0	1	0	1	0	0	-6

TABLE 4. VOLUME CONTROL (Continued)

VOLUME STEP	VC5	VC4	VC3	VC2	VC1	VC0	GAIN (dB)
21	0	1	0	1	0	1	-4.5
22	0	1	0	1	1	0	-3
23	0	1	0	1	1	1	-1.5
24	0	1	1	0	0	0	0
25	0	1	1	0	0	1	1.5
26	0	1	1	0	1	0	3
27	0	1	1	0	1	1	4.5
28	0	1	1	1	0	0	6
29	0	1	1	1	0	1	7.5
30	0	1	1	1	1	0	9
31	0	0	1	1	1	1	10.5
32	1	0	0	0	0	0	12
33	1	0	0	0	0	1	12.75
34	1	0	0	0	1	0	13.5
35	1	0	0	0	1	1	14.25
36	1	0	0	1	0	0	15
37	1	0	0	1	0	1	15.75
38	1	0	0	1	1	0	16.5
39	1	0	0	1	1	1	17.25
40	1	0	1	0	0	0	18

Typical Performance Characteristics

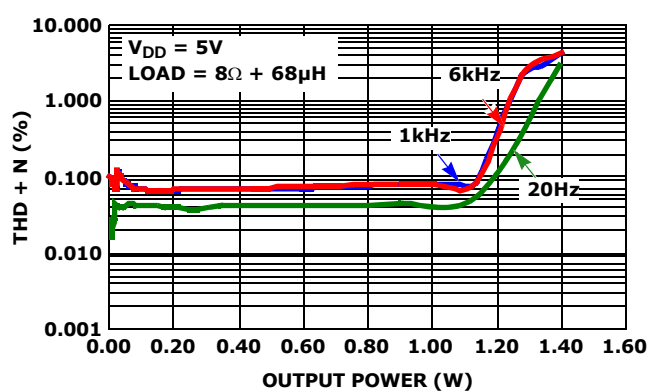


FIGURE 1. TOTAL HARMONIC DISTORTION PLUS NOISE vs POWER (MONO)

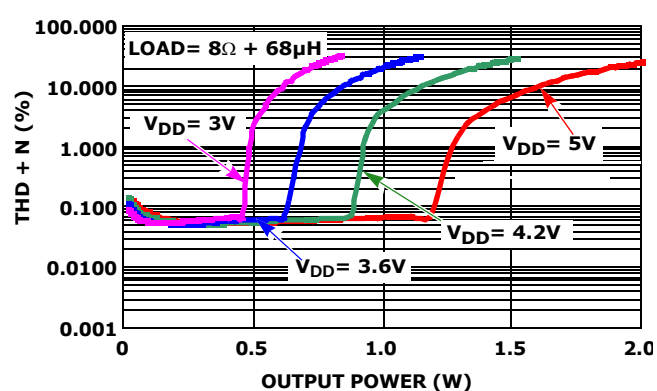


FIGURE 2. TOTAL HARMONIC DISTORTION PLUS NOISE vs POWER (MONO)

Typical Performance Characteristics (Continued)

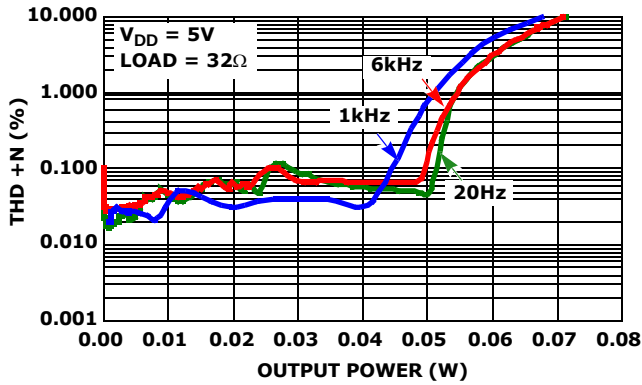


FIGURE 3. TOTAL HARMONIC DISTORTION PLUS NOISE vs POWER (HEADPHONE)

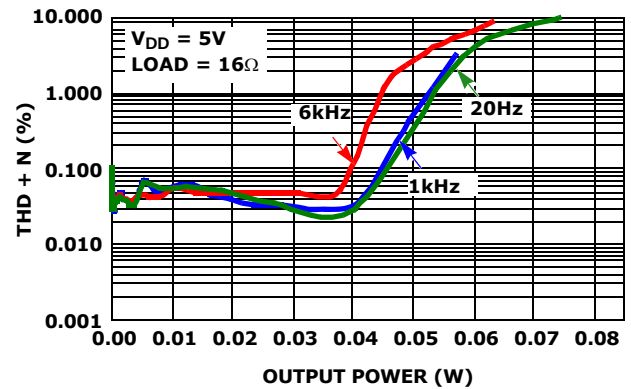


FIGURE 4. TOTAL HARMONIC DISTORTION PLUS NOISE vs POWER (HEADPHONE)

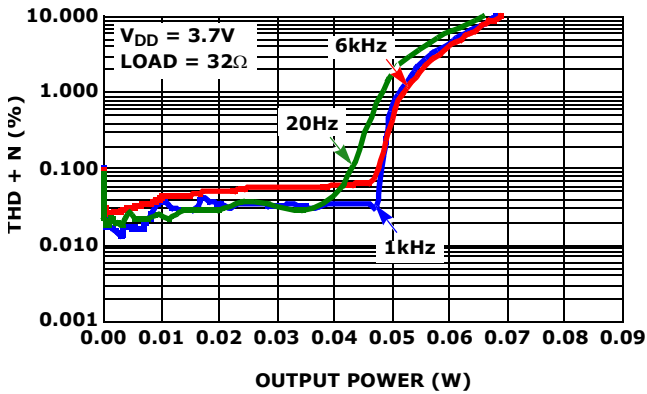


FIGURE 5. TOTAL HARMONIC DISTORTION PLUS NOISE vs POWER (HEADPHONE)

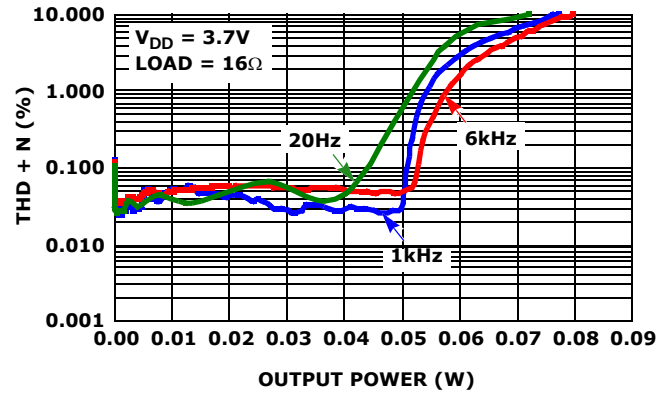


FIGURE 6. TOTAL HARMONIC DISTORTION PLUS NOISE vs POWER (HEADPHONE)

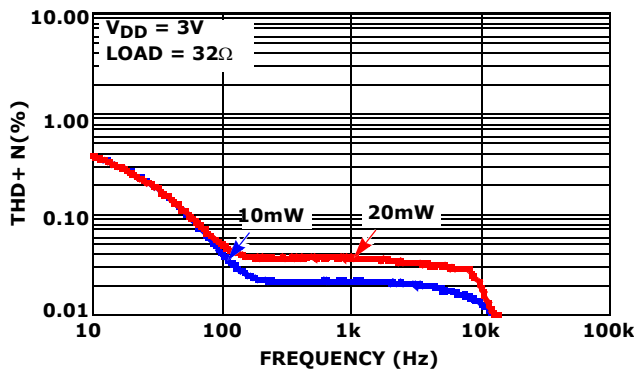


FIGURE 7. TOTAL HARMONIC DISTORTION PLUS NOISE vs FREQUENCY (HEADPHONE)

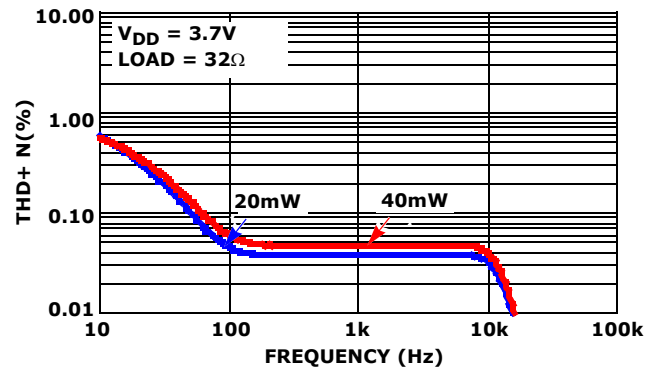


FIGURE 8. TOTAL HARMONIC DISTORTION PLUS NOISE vs FREQUENCY (HEADPHONE)

Typical Performance Characteristics (Continued)

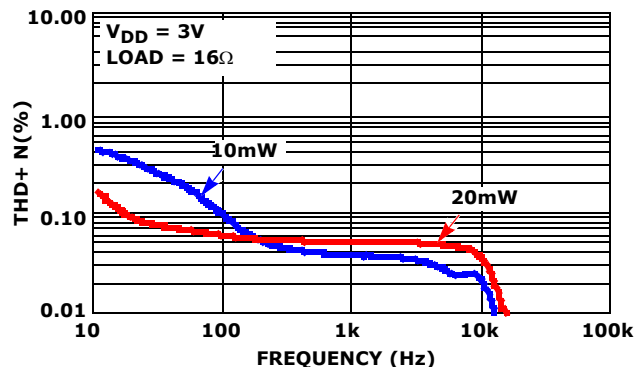


FIGURE 9. TOTAL HARMONIC DISTORTION PLUS NOISE vs FREQUENCY (HEADPHONE)

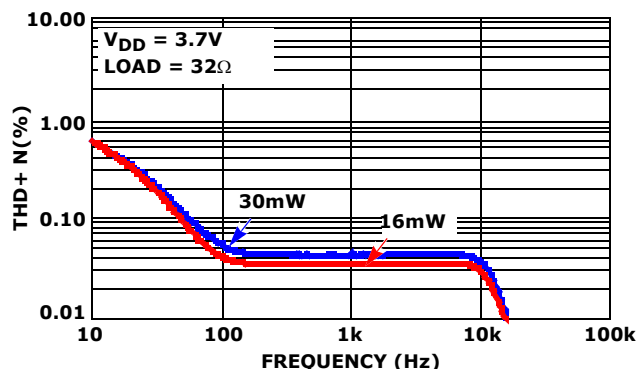


FIGURE 10. TOTAL HARMONIC DISTORTION PLUS NOISE vs FREQUENCY (HEADPHONE)

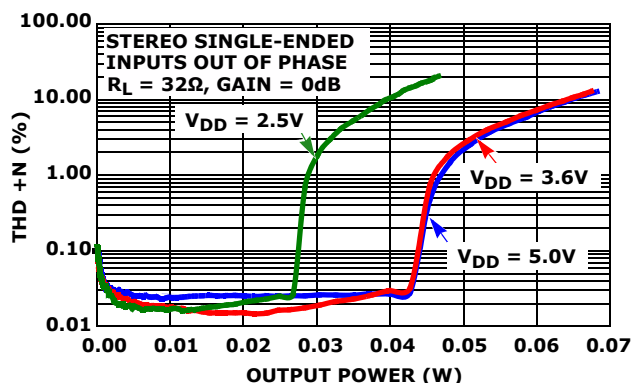


FIGURE 11. TOTAL HARMONIC DISTORTION + NOISE vs OUTPUT POWER

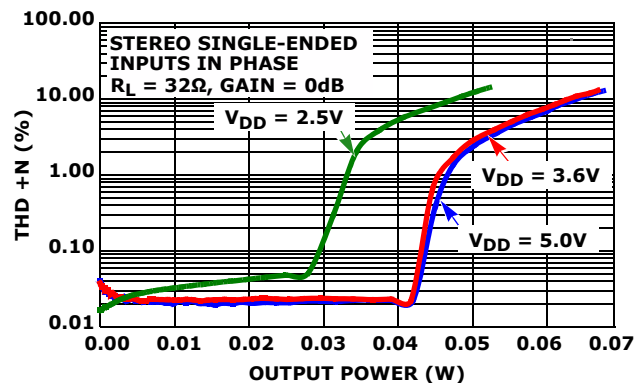


FIGURE 12. TOTAL HARMONIC DISTORTION + NOISE (HP) vs POWER

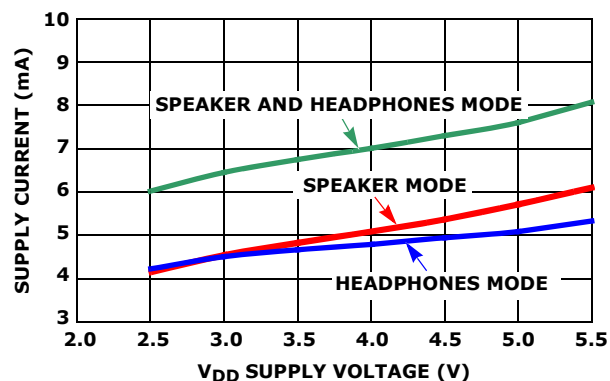


FIGURE 13. SUPPLY CURRENT vs SUPPLY VOLTAGE

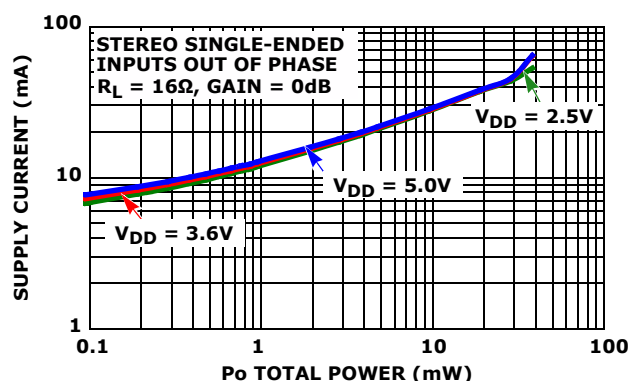


FIGURE 14. SUPPLY CURRENT (HEADPHONES) vs TOTAL OUTPUT POWER

Typical Performance Characteristics (Continued)

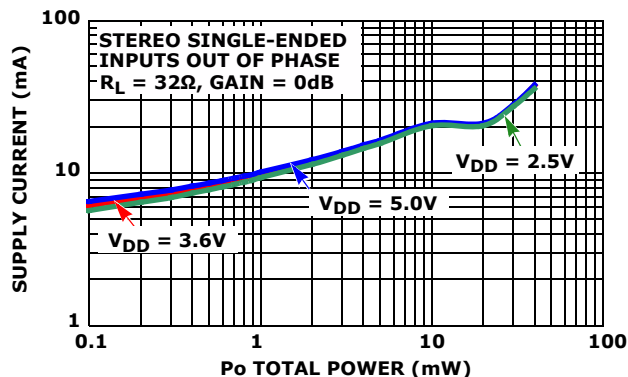


FIGURE 15. SUPPLY CURRENT (HEADPHONES) vs TOTAL OUTPUT POWER

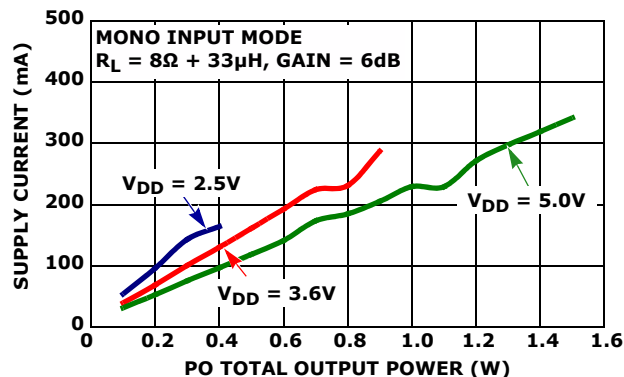


FIGURE 16. TOTAL POWER DISSIPATION (SPEAKER MODE) vs TOTAL OUTPUT POWER

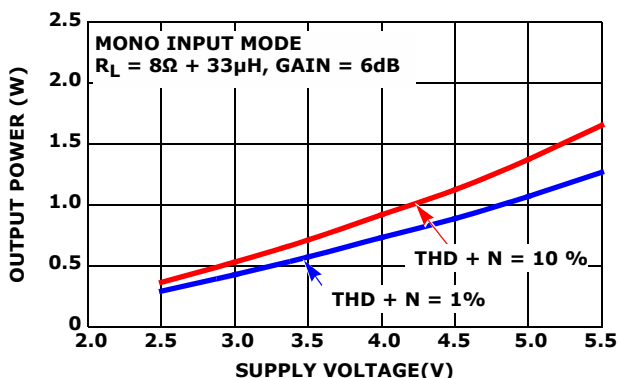


FIGURE 17. OUTPUT POWER (SPEAKER) vs SUPPLY VOLTAGE

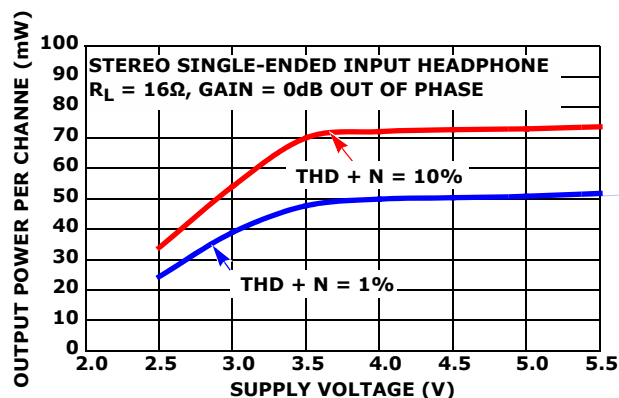


FIGURE 18. OUTPUT POWER PER CHANNEL (HEADPHONE) vs SUPPLY VOLTAGE

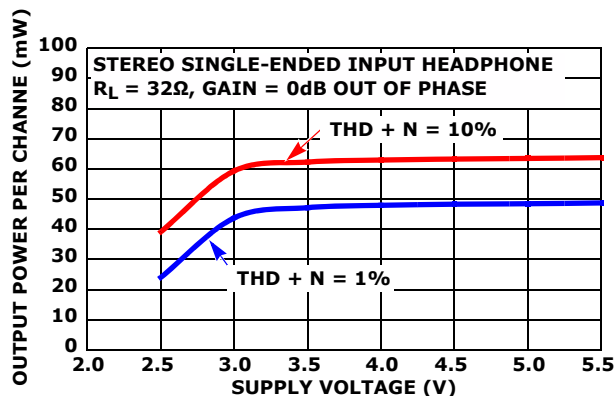


FIGURE 19. OUTPUT POWER PER CHANNEL (HEADPHONE) vs SUPPLY VOLTAGE

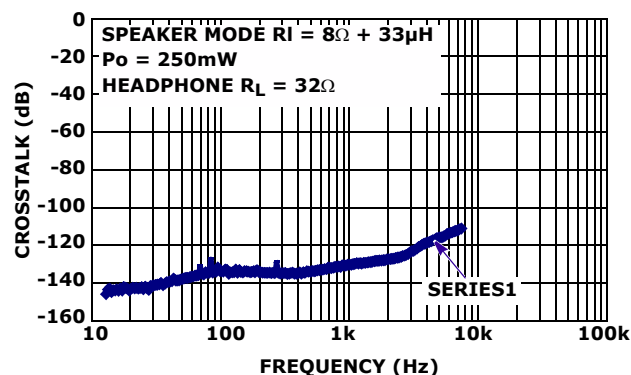


FIGURE 20. SPEAKER TO HEADPHONE CROSSTALK vs FREQUENCY

Typical Performance Characteristics (Continued)

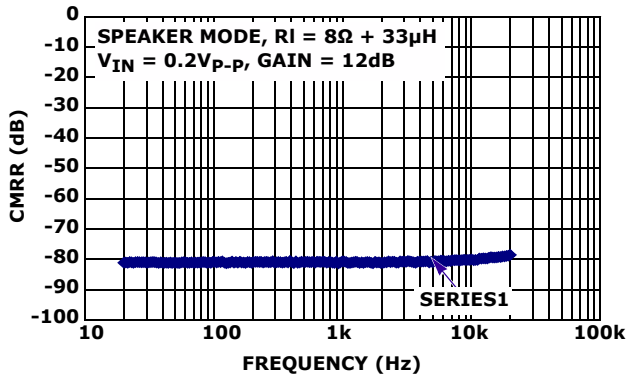


FIGURE 21. COMMON-MODE REJECTION RATIO vs FREQUENCY

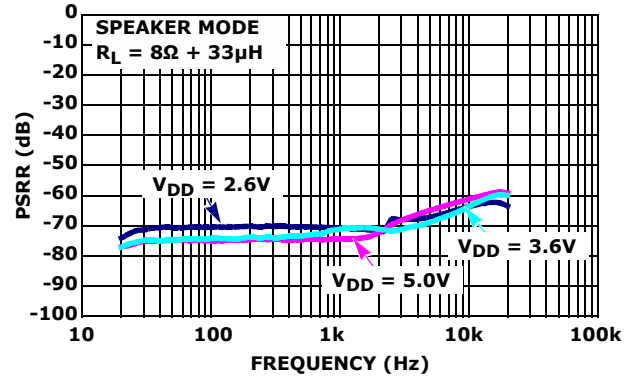


FIGURE 22. POWER SUPPLY REJECTION RATIO (SPEAKER) vs FREQUENCY

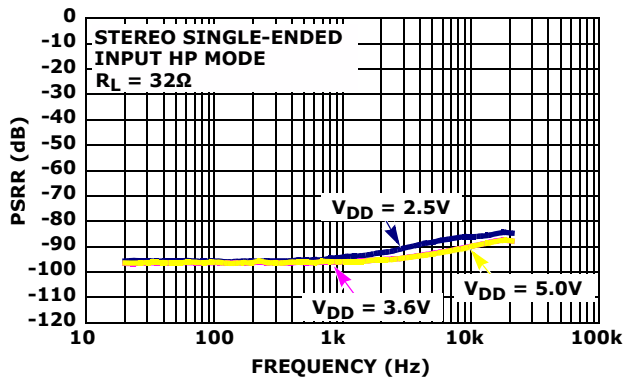


FIGURE 23. POWER SUPPLY REJECTION RATIO (HEADPHONES) vs FREQUENCY

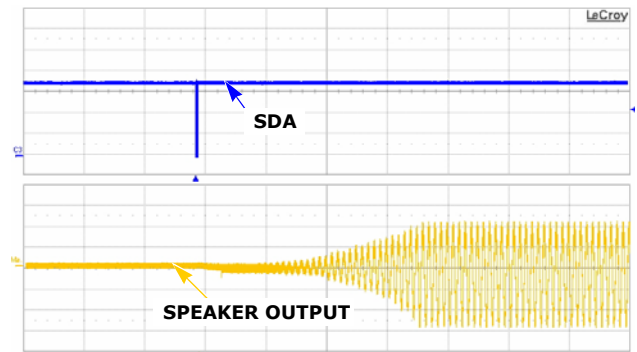


FIGURE 24. SPEAKER OUTPUT - START-UP

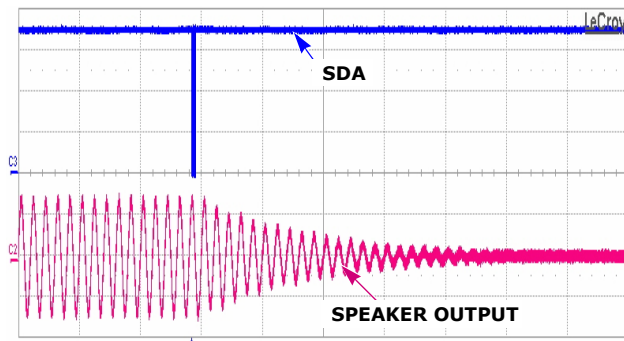


FIGURE 25. SPEAKER OUTPUT - SHUTDOWN

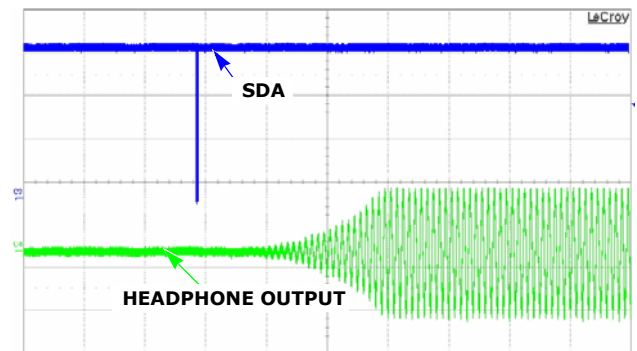


FIGURE 26. HEADPHONE OUTPUT - START-UP

Typical Performance Characteristics (Continued)

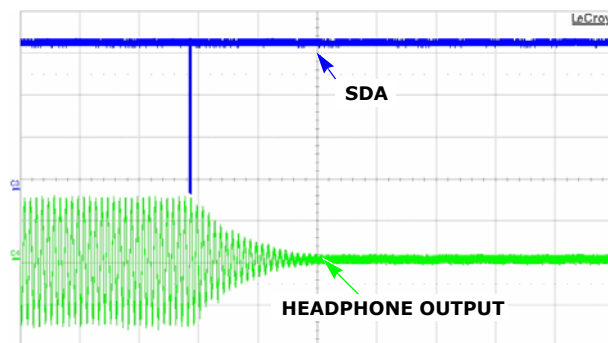


FIGURE 27. HEADPHONE OUTPUT - SHUTDOWN

Theory of Operation

The ISL99203 supports an I²C bidirectional bus oriented protocol. The protocol defines any device that sends data onto the bus as a transmitter and the receiving device as the receiver. The device controlling the transfer is a master and the device being controlled is the slave. The master always initiates data transfers and provides the clock for both transmit and receive operations. Therefore, the ISL99203 operates as a slave device in all applications.

All communication over the I²C interface is conducted by sending the MSB of each byte of data first.

Protocol Conventions

Data states on the SDA line must change only during SCL LOW periods. SDA state changes during SCL HIGH are reserved for indicating START and STOP conditions (see Figure 28). On power-up of the ISL99203, the SDA pin is in the input mode.

All I²C interface operations must begin with a START condition, which is a HIGH to LOW transition of SDA while SCL is HIGH. The ISL99203 continuously monitors the SDA and SCL lines for the START condition and does not respond to any command until this condition is met (see Figure 29). A START condition is ignored during the power-up of the device.

All I²C interface operations must be terminated by a STOP condition, which is a LOW to HIGH transition of SDA while SCL is HIGH (see Figure 28). A STOP condition at the end of a read operation, or at the end of a write operation places the device in its standby mode.

An ACK, Acknowledge, is a software convention used to indicate a successful data transfer. The transmitting device, either master or slave, releases the SDA bus after transmitting eight bits. During the ninth clock cycle, the receiver pulls the SDA line LOW to acknowledge the reception of the eight bits of data (see Figure 29).

The ISL99203 responds with an ACK after recognition of a START condition followed by a valid Identification Byte, and once again after successful receipt of an Address Byte. The ISL99203 also responds with an ACK after receiving a Data Byte of a write operation. The master must respond with an ACK after receiving a Data Byte of a read operation.

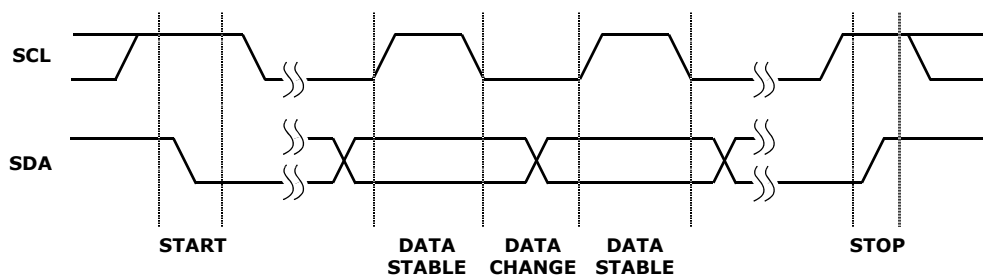


FIGURE 28. VALID DATA CHANGES, START, AND STOP CONDITIONS

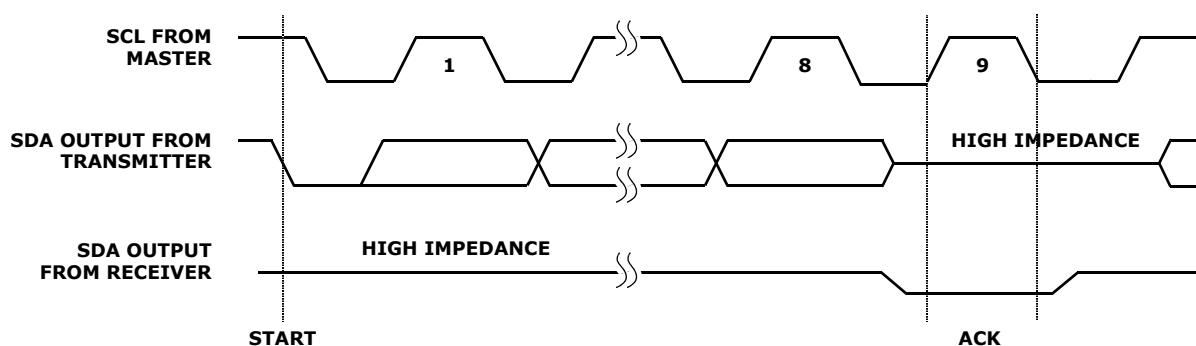


FIGURE 29. ACKNOWLEDGE RESPONSE FROM RECEIVER

Revision History

The revision history provided is for informational purposes only and is believed to be accurate, but not warranted. Please go to web to make sure you have the latest Rev.

DATE	REVISION	CHANGE
6/21/10	FN7547.1	Added key performance graphics to page 1. Moved Pin Configurations, Pin Descriptions and ordering information to follow standards.
12/17/09	FN7547.0	Initial release.

Products

Intersil Corporation is a leader in the design and manufacture of high-performance analog semiconductors. The Company's products address some of the industry's fastest growing markets, such as, flat panel displays, cell phones, handheld products, and notebooks. Intersil's product families address power management and analog signal processing functions. Go to www.intersil.com/products for a complete list of Intersil product families.

*For a complete listing of Applications, Related Documentation and Related Parts, please see the respective device information page on intersil.com: [ISL99203](http://www.intersil.com/ISL99203)

To report errors or suggestions for this datasheet, please go to www.intersil.com/askourstaff

FITs are available from our website at <http://rel.intersil.com/reports/search.php>

For additional products, see www.intersil.com/product_tree

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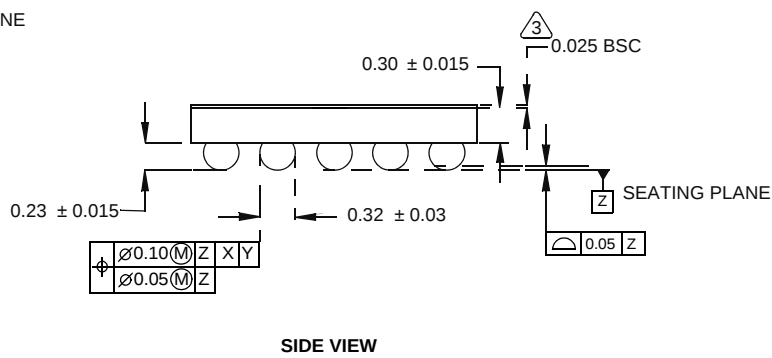
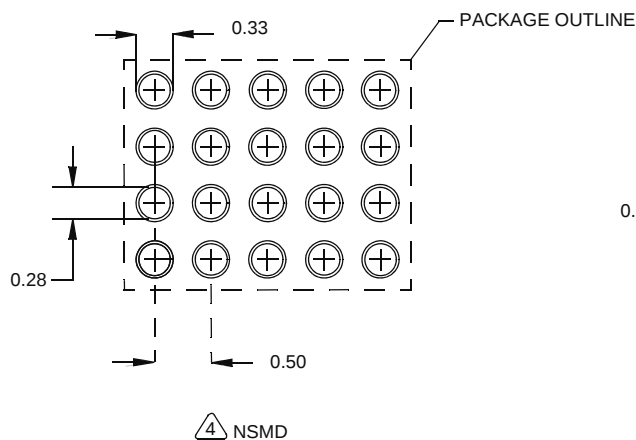
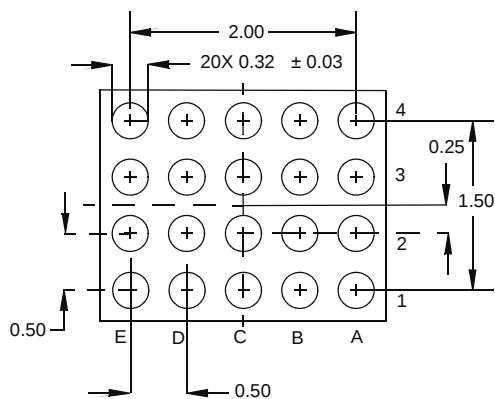
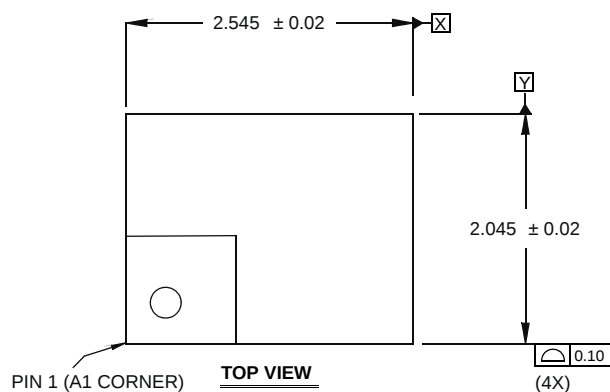
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Package Outline Drawing

W4x5.20

4x5 Array 20 Ball Wafer Level Chip Scale Package (WLCSP)
Rev 1 8/09



NOTES:

1. Dimensions are in millimeters.
2. Dimensioning and tolerancing conform to AMSE Y14.5m-1994, and JESD 95-1 SPP-10.

3. Back side coat 0.25mm thick applied to CSP package top.

4. NSMD refers to non-solder mask defined pad design per Intersil tech brief www.intersil.com/data/tb/TB451.pdf